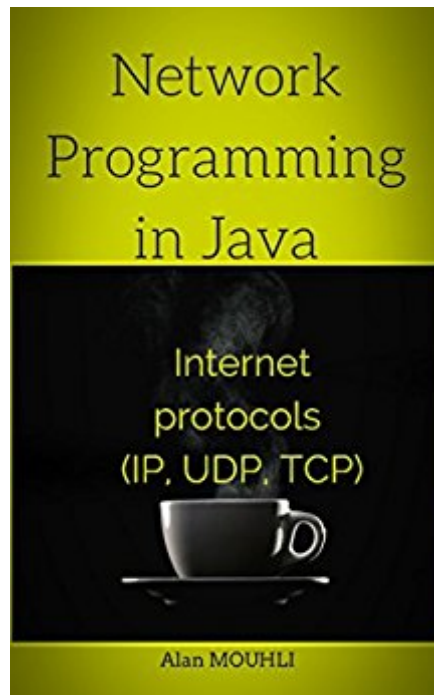# Network Programming In Java: Internet Protocols (IP, UDP, TCP)

Synopsis

The sockets are used to communicate between two hosts called client / server with an IP address and a port I call taking; these sockets will handle incoming and outgoing flows to ensure communication between the two (client and server) or reliably using the TCP / IP protocol is not reliable but faster with protocol UDP. We will study the first mode, TCP / IP ...

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